ALVIN PETTIT

www.alvinpettit.com

SUMMARY

Thirty years of extensive experience in producing large-scale sculptures, fine art paintings, public murals, product design, and architectural renderings. Comfortable working directly with clients, peers, and business associates. Detailed oriented with good presentation and promotional skills. Skilled in various artistic mediums such a clays, multiple sculpting materials, acrylics, oil paints, and drawing materials. Intensely focused on creating the highest quality works of art as possible, even under clinching deadlines.

PROFESSIONAL EXPERIENCE

ALVIN PETTIT STUDIO, LLC., JERSEY CITY, NJ

2019 to Present

Owner – Creating fine art sculptures and paintings for various clientele.

- One of five finalist to selected to propose sculpture concepts for the Marian Anderson Monument for the *Academy of Music*, Philadelphia, PA.
- Conceptualized and created the monument for Mary McLeod Bethune Park, Jersey City, NJ.
- Designed layouts and selected amenities for Bethune Park, Jersey City, NJ.

MARY MCLEOD BETHUNE LIFE CENTER, JERSEY CITY, NJ

2013 to Present

<u>Director</u> – Managing the cultural center on a daily basis. Overseeing a staff of 11 people.

- Revitalized the Center into a multi-use facility that benefits all residents of Jersey City and abroad. Implemented art, educational, cultural, wellness, and fitness programming for community development.
- Coordinated with City officials to create *Mary McLeod Bethune Park*; a unique outdoor space designed for cultural activities, events, community activities.
- Created numerous community advancement programs for the Center, such as art exhibitions, educational forums, health and fitness classes, festivals, plays, live performances, etc.

THEMENDOUS STUDIOS, Weehawken, NJ

2008 to 2012

<u>Sculptor / Painter</u> - Carving and painting large and small scale models to be displayed in retail stores, showrooms, amusement parks, and miniature golf courts nationwide and internationally. Clients include Macy's, Google, and Canobie Lake Park.

 Sculpted a series of life-sized and over-scaled models of entertainment icons for the Musical Hall of Fame at Canobie Lake Park. All figures were carved in foam then painted to look life-like.

JOE KUBERT SCHOOL OF CARTOONING & GRAPHICS, Dover, NJ

2007 to 2010

<u>Art Instructor</u> - Taught Painting Illustration, Life Drawing, Sculpting, and Advertising to 2nd & 3rd year college students. Created assignments that enhanced student's skill and creative thinking. School specializes in Comic book / Sci-Fi art, readying graduates for careers at *Marvel & DC* comics.

- Taught techniques in mediums such as oils, acrylics, watercolor, and charcoal
- Instructed classes in methods of marketing, advertising, and the art business

MACY'S PARADE STUDIO, Hoboken, NJ

2005 to 2008

<u>Sculptor</u> - Carved large-scale foam models for floats that were later displayed in Macy's Thanksgiving Day Parades and in store windows.

- Produced several large-scale sculptures for *Animal Planet*, *Polar Express*, *Pillsbury*, *Barbie*, and *Ocean Spray* floats for the 2005 and 2008 Parades.
- Sculpted models for the Macy's 2006 Christmas window displays; work was displayed in the Brooklyn, Washington DC, Boston, and Philadelphia stores windows.

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MUSEUM OF NATURAL HISTORY, New York, NY

1997-98 & 2002-03

<u>Exhibit Sculptor</u> - Sculpted and painted highly detailed replicas of animals, plants, and other scientific and historical phenomena. Handled rare artifacts of imported exhibits. Restored vibrancy to aged or damaged specimen through the use of artistic and taxidermy techniques.

- Collaborated with a team of artists and scientists to help create the Hall of Biodiversity in 1997
- Sculpted multiple models that were displayed in the Hall of Ocean Life in 2003

GUGGENHEIM MUSEUM. New York. NY

2000-2001

<u>Exhibitions Installer / Art Handler</u> - Worked in the construction department with a team of artists and carpenters to arrange artwork, build showcase installations, and remodel the museum interior for major exhibits. Most tasks involved art handling, extensive woodwork, and interior painting.

• Worked on the curation of the Frank Gehry, Zaha Hadid, and Brazil exhibits.

TELCO CREATIONS. Hicksville, NY

1998-2000

<u>Production Designer</u> - Sculpted prototypes for animated displays to be mass-produced and sold internationally. Buyers included: *Wal-Mart*, *Sears*, *K-mart*, and *Toys "R" Us*, *Disney*, *Warner Bros.*, *Sesame Street*, and *M&M Mars*.

- Create a new product line for 2000, resulting in some of the highest sales in the company's history.
- Worked directly with overseas manufacturers to assure quality in product developments.
- Illustrated covers for 1998 & 2000 global catalogues which were distributed to international buyers.

NBC, INC. New York, NY

1996-1997

<u>Illustrator</u> - Produced panel illustrations for television comedy skits. Worked with writers to execute sketches and final illustrations for *Late Night with Conan O'Brien* and *Saturday Night Live*.

• Illustrated fictional humorous U.S. stamps for several episodes of the Conan O' Brien Show

JEFF KOONS PRODUCTIONS, New York, NY

1994-1996

<u>Assistant Sculptor/Painter</u> - Produced large-scale paintings and sculptures for internationally renowned artist. Finished pieces were displayed in major museums worldwide.

- Identified design problems in artwork and worked directly with head artist to resolve them.
- Sculpted the 18' "Balloon Dog". Displayed in multiple museums, films, and pop culture forums.

COMMISSIONS

TODAY'S BLACK WOMAN MAGAZINE	Produced illustrations for monthly periodical
GRP RECORDS GROUP	Illustrated for a John Coltrane music box set
REHOBOTH BEACH JAZZ FESTIVALPainted and	d designed commemorative poster for 2004 Fest
CONSTRUCTIVE DISPLAYSculpted displays	s for Apple. Scholastic Books. Whole foods, etc.

EDUCATION

Baltimore School for the Arts, Baltimore, MD	Diploma,1988
School of Visual Arts, New York, NY	B.F.A.,1992
Art Students League, New York, NY	1996

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